

(BPAC) Bicycle & Pedestrian Advisory Committee Meeting Agenda

The (BPAC) Bicycle & Pedestrian Advisory Committee is scheduled to meet on <u>Thursday March 14</u>, <u>2024 @ 5:30 PM</u> in Room 306 of the Government Office Building at 125 N. Division St, Salisbury, MD 21801.

AGENDA:

1. Opening

- <u>Mission</u>: "B-PAC serves as the community's connection to city and county government and planning agencies concerning bicycling and walking activities in Salisbury."
- Review Meeting Minutes: Review & Approve minutes from Februarys' Meeting
- Review Agenda: Review & approve Agenda for March 14, 2024 BPAC Meeting.

2. New Business

- GHSA Grant (2 or 3 students outreach)
 - o SU Bike Share
 - o Proactive advocacy
 - Biking to campus/ downtown (Ross)
 - Promote/ Partner?
- Valet events (April)
- Pedestrian Memorial
- Community outreach, Council work session meetings BPAC and support representation
- Bike race (Alex McCrea)
 - o 7.20.24 Bike series 1.1 mile (N. wood dr, marvel rd.)
 - Mardela run event 2.23.24
- Upcoming Plans
 - o 3rd Friday volunteers (down for the season)
- Ride of Silence (Saraleigh Monroe)
 - o May 15th/ ghost bikes
 - Funding
 - o Graphics & Printing (May 1, 2024)
 - o Shirts \$13.29 email information
 - o May 15th bike month banners
 - Ghost bike
 - o Pre ride April or May
 - o Logo
 - Bike shop tours
- Bpac Budget
- Unity Square Construction progress



3. Old Business

- Bicycle Master Plan Implementation
 - o Carroll St Cycle Track Construction
 - o Rail Trail Phase 1 Design
 - o Unity Square Construction April 11, 2024
 - o Vision Zero rapid Safety Improvements
- Pop up bus stops (HCDD)
- LCI League Cycle Instructor Certification
 - Vision Zero rapid Safety Improvements
- Pop up bus stops (HCDD) volunteer for email list for Rachael Manning
 - o New hire that will be pushing this project forward
- LCI League Cycle Instructor Certification
- Vision Zero website review (https://vision-zero-salisbury.hub.arcgis.com/)

Planning Commission Update from Mr. Drew

Open Discussion

Meeting Adjournment