

**ORDINANCE NO. 2780**

**AN ORDINANCE OF THE CITY OF SALISBURY APPROVING A BUDGET ADMENDMENT OF THE CITY'S SPECIAL REVENUE FUND BUDGET AND TO ACCEPT AND APPROPRIATE DONATED FUNDS FROM THE BLESS OUR CHILDREN CAMPAIGN FOR THE SANTA'S WORKSHOP PROGRAM.**

**WHEREAS**, the City of Salisbury's Housing and Community Development Department hosts a Santa's Workshop program every year; and

**WHEREAS**, Bless Our Children wishes to donate funds to help sponsor this annual program; and

**WHEREAS**, the donation of funds will be used to purchase gifts, refreshments and equipment used to run the program; and

**WHEREAS**, these donations are to be used to support public welfare by purchasing toys to provide to children.

**WHEREAS**, appropriations necessary for this donation must be made upon the recommendation of the Mayor and the approval of four-fifths of the Council of the City of Salisbury.

**NOW, THEREFORE, BE IT ENACTED AND ORDAINED BY THE COUNCIL OF THE CITY OF SALISBURY, MARYLAND**, as follows:

**Section 1.** The City's FY23 Special Revenue Fund be and hereby is amended as follows:

- 1) Increase 10700-456423-81001 Contribution Revenue by \$500
- 2) Increase 10700-546006--81001 Operating Expense by \$500

**BE IT FURTHER ENACTED AND ORDAINED BY THE COUNCIL OF THE CITY OF SALISBURY, MARYLAND**, as follows:

**Section 2.** It is the intention of the Mayor and Council of the City of Salisbury that each provision of this Ordinance shall be deemed independent of all other provisions herein.

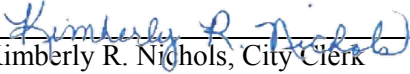
**Section 3.** It is further the intention of the Mayor and Council of the City of Salisbury that if any section, paragraph, subsection, clause or provision of this Ordinance shall be adjudged invalid, unconstitutional or otherwise unenforceable under applicable Maryland or federal law, such adjudication shall apply only to the section, paragraph, subsection, clause or provision so adjudged and all other provisions of this Ordinance shall remain and shall be deemed valid and enforceable.

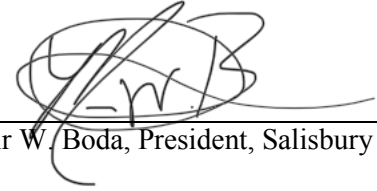
**Section 4.** The recitals set forth hereinabove are incorporated into this section of the Ordinance as if such recitals were specifically set forth at length in this Section 4.

**Section 5.** This Ordinance shall take effect from and after the date of its final passage.

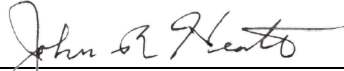
THIS ORDINANCE was introduced and read at a meeting of the Council of the City of Salisbury held on this 27<sup>th</sup> day of February, 2023, and thereafter, a statement of the substance of the Ordinance having been published as required by law, was finally passed by the Council on the 13<sup>th</sup> day of March, 2023.

**ATTEST:**

  
\_\_\_\_\_  
Kimberly R. Nichols, City Clerk

  
\_\_\_\_\_  
Muir W. Boda, President, Salisbury City Council

APPROVED BY ME THIS 14th day of March, 2023.

  
\_\_\_\_\_  
John R. Heath, Acting Mayor



City of  
**Salisbury**  
Jacob R. Day, Mayor

## MEMORANDUM

**To:** Julia Glanz, City Administrator  
**From:** Ronald L. Strickler, Jr, Director of Housing and Community Development  
**Date:** January 31, 2023  
**Re:** Ordinance – Draper Holdings/Bless Our Children Donation Acceptance

---

The Director of Housing and Community Development requests the opportunity to introduce an Ordinance for consideration by Mayor and City Council to accept a donation from Draper Holdings Charitable Fund/Bless Our Children Campaign requiring a budget amendment in the amount of \$500. This donation will support the Santa's Workshop program sponsored by the Housing and Community Development Department. Santa's Workshop is a program designed to distributed age appropriate toys/books to children that might otherwise not have an opportunity to receive gifts, providing an opportunity to experience the community holiday spirit. Please forward this information to the City Council for review and discussion on the February 21, 2023 work session agenda. Thank you for your assistance and consideration of the proposed ordinance.

*Ronald L. Strickler Jr*

Ronald Strickler, Jr  
Director, Housing and Community Development