

Resolution No. 2767

A RESOLUTION OF THE CITY OF SALISBURY, MARYLAND AUTHORIZING THE MAYOR TO EXPEND GRANT FUNDS IN THE AMOUNT OF \$1,000.00.

WHEREAS, the City of Salisbury applied for funds through the Allstate Foundation's Helping Hands in the Community Grant Program; and

WHEREAS, the Allstate Foundation has awarded the City of Salisbury funds in the amount of \$1,000.00; and

WHEREAS, these funds shall be used to purchase fire prevention and education supplies; and

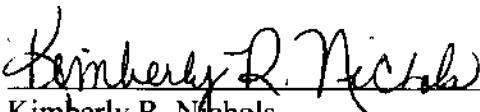
WHEREAS, § 7-29 of the Salisbury City Charter forbids the Mayor from making an expenditure that is not appropriated or authorized by the City Council; and

WHEREAS, appropriations necessary to execute the purpose of this grant must be made upon the recommendation of the Mayor and the approval of four-fifths of the Council of the City of Salisbury.


NOW, THEREFORE BE IT RESOLVED THAT, the Council of the City of Salisbury, Maryland does hereby appropriate the necessary funds and authorize Mayor Jacob R. Day to expend the awarded funds for fire prevention and education supplies.

THE ABOVE RESOLUTION was introduced and duly passed at a meeting of the Council of the City of Salisbury, Maryland held on August 28th, 2017, and is to become effective immediately.

ATTEST:

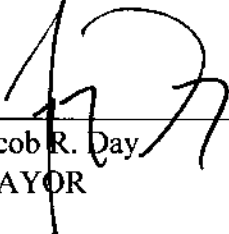


Kimberly R. Nichols
CITY CLERK



John R. Heath
CITY COUNCIL PRESIDENT

APPROVED BY ME this 29 day of AUGUST, 2017.



Jacob R. Day
MAYOR

MEMORANDUM

To: Julia Glanz
From: Theo Williams
Subject: SFD Grant for Fire Prevention from Allstate
Date: August 24, 2017

The Salisbury Fire Department applied to the Allstate Insurance foundation through their A Helping Hand in the Community grant program. This \$1,000 grant was received in November 2016, but the SFD had adequate fire prevention funds for FY17 not necessitating its expenditure. These funds will be utilized to purchase smoke detectors, along with educational items such as plastic fire helmets and school bags. If you or council have any questions I will be present at the council session.